Energy Estimation Framework for Al Systems on Silicon

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OUTLINE

- Motivation
- Goals
- Methodology for Energy Estimates along Three Vectors
 - Applications-NN Architectures-HW Architectures
- Results & Analysis
- Analysis Tools



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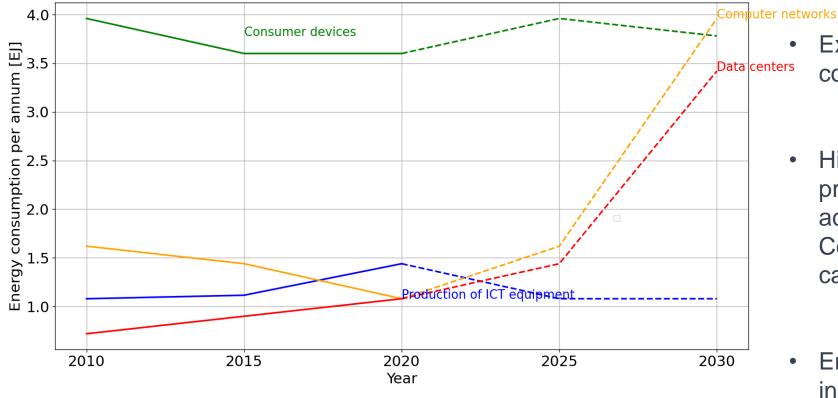
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MOTIVATION



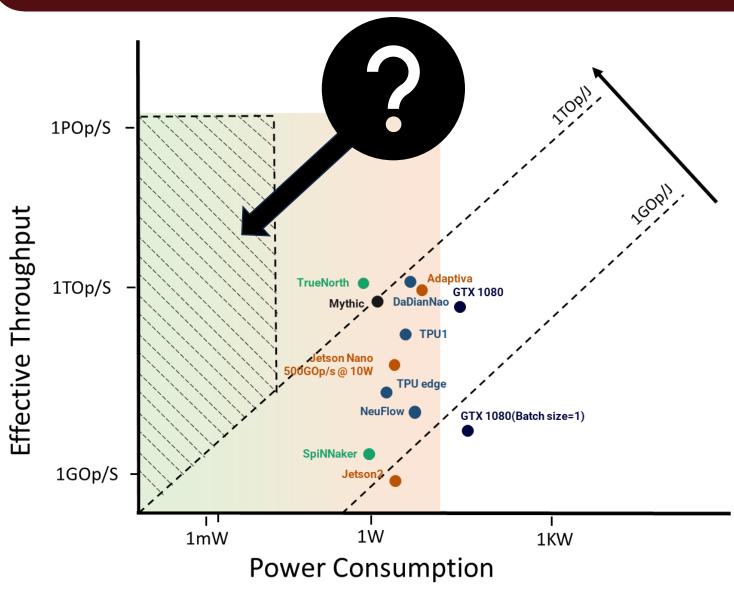
Estimated annual ICT energy consumption[1]

Expected in energy consumption in computer networks and data centers

Highlights both the historical and projected energy consumption trends across various Information and Communication Technology (ICT) categories from 2010 to 2030

 Energy estimates show unsustainable increase over this decade unless some specific actions are undertaken

MOTIVATION



- Specifications provided for GPUs tend to show very high performance
- Batch size is the number of samples processed before the model parameters are updated
- Reducing the batch size of training the ResNet neural network, throughput of GTX 1080 GPU drops 30 times from 900 GOps/W to 30 GOps/W

Quantification of energy efficiency is needed for different Architectures for different Applications



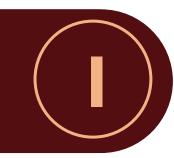
[1] A. Reuther, et al., "Survey of Machine Learning Accelerators," 2020 IEEE HPEC

[2] Shih-Chii Liu, "Edge AI with Neuromorphic Spiking Sensors".



- Estimate the energy consumption and throughput performance of a Neural Network on various hardware architectures
 - CPU, GPU, FPGA, ASIC, Heterogenous Architectures
- Assess the performance of several applications on various architectures as well as their energy consumption
 - Natural language processing
 - Computer Vision
 - Time Series
- Analyze the trends in energy consumption of wide range of commonly used neural network architectures
 - Spiking Neural Networks
 - Convolutional Neural Networks
 - Transformers

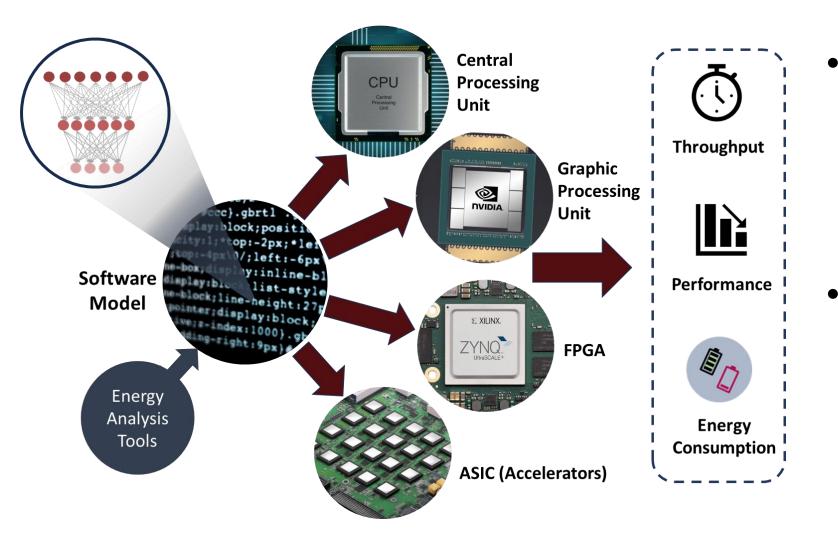




Methodology

Applications, Neural Network Architectures, Hardware Architectures

METHODOLOGY



Methodology 1:

- Tool : NVIDIA SMI & Intel power gadget
- Estimates the peak power of process which further used to calculate energy
- Methodology 2:
 - Tool : pyJoules
 - Estimates energy & execution time of a process
 - Running Average Power Limit technology from Intel to estimate energy.

Applications

Computer vision

Natural Language Processing

Time Series data

Applications

Computer Vision

• Computer Vision was selected due to its computational intensity in tasks like image recognition, its ubiquitous applications from healthcare to autonomous driving

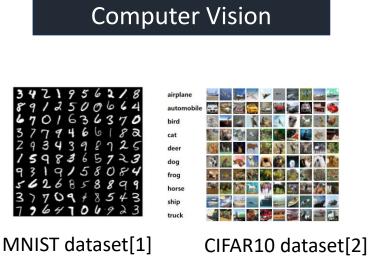
Natural Language Processing

 Natural Language Processing was chosen due to its central role in human-machine communication, its computational demand in handling complex language structures, its applications ranging from sentiment analysis to language translation, and its contemporary relevance with models like Chat-GPT

• Time-Series

• Time-Series analysis was selected for its complexity in processing sequential data requiring specialized algorithms and continuous monitoring, its industrial applications such as in manufacturing (e.g., SSRL radiography for additive manufacturing, Data collection)

Applications



- MNIST dataset:
 - 60,000 Images of Handwritten digits
 - Image size: 28x28 pixels
- CIFAR10 dataset
 - 60,000 Images of various objects
 - 32 x 32 pixels of RGB images

Natural Language Processing

Roughly, how much oxygen makes up the Earth crust? Ground Truth Answers: almost half almost half half almost half half Prediction: half UESTIO What is the atomic number of the element oxygen? Ground Truth Answers: 8 8 8 8 8 Prediction: 8 Of what group in the periodic table is oxygen a member? Ground Truth Answers chalcogen chalcogen lcogen chalcogen the chalcogen group Prediction: chalcogen

- Question & Answer dataset [4]
 - 690,000 words worth of cleaned text from Wikipedia that was used to generate the questions

Time Series data



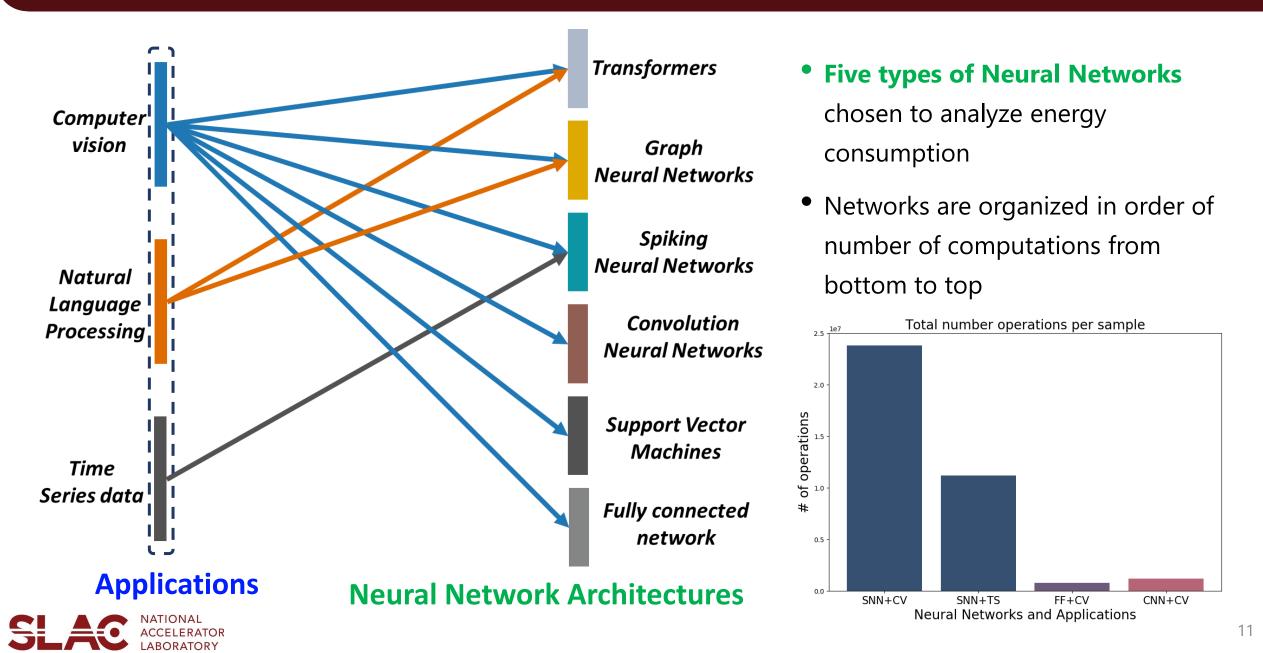
Google Speech Command sample[3]

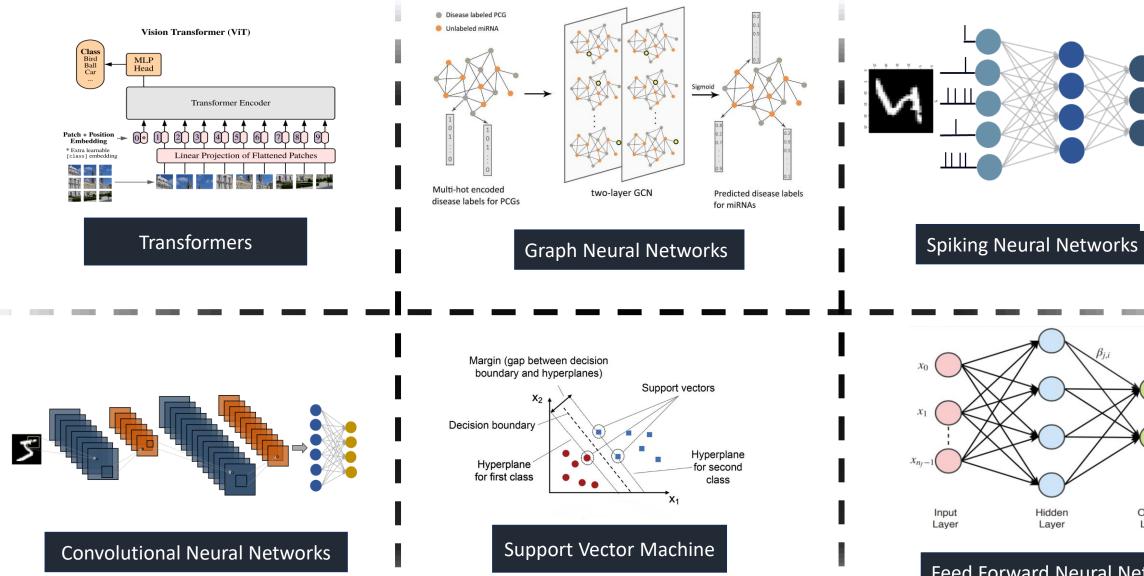
- Google speech command dataset:
 - 65,000 utterances of one-second long of 30 short words



LeCun, Yann, et al. "Gradient-based learning applied to document recognition." Proceedings of the IEEE 86.11 (1998): 2278-2324.
 Krizhevsky, A., Nair, V., & Hinton, G. (2010). Cifar-10 (Canadian institute for advanced research). URL http://www.cs.toronto.edu/kriz/cifar. html
 Warden, Pete. "Speech commands: A dataset for limited-vocabulary speech recognition." arXiv preprint arXiv:1804.03209 (2018).
 Noah A Smith, Michael Heilman, and Rebecca Hwa. Question generation as a competitive undergraduate course project.

Neural Network Architectures





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Feed Forward Neural Networks

Output

Layer

Hidden

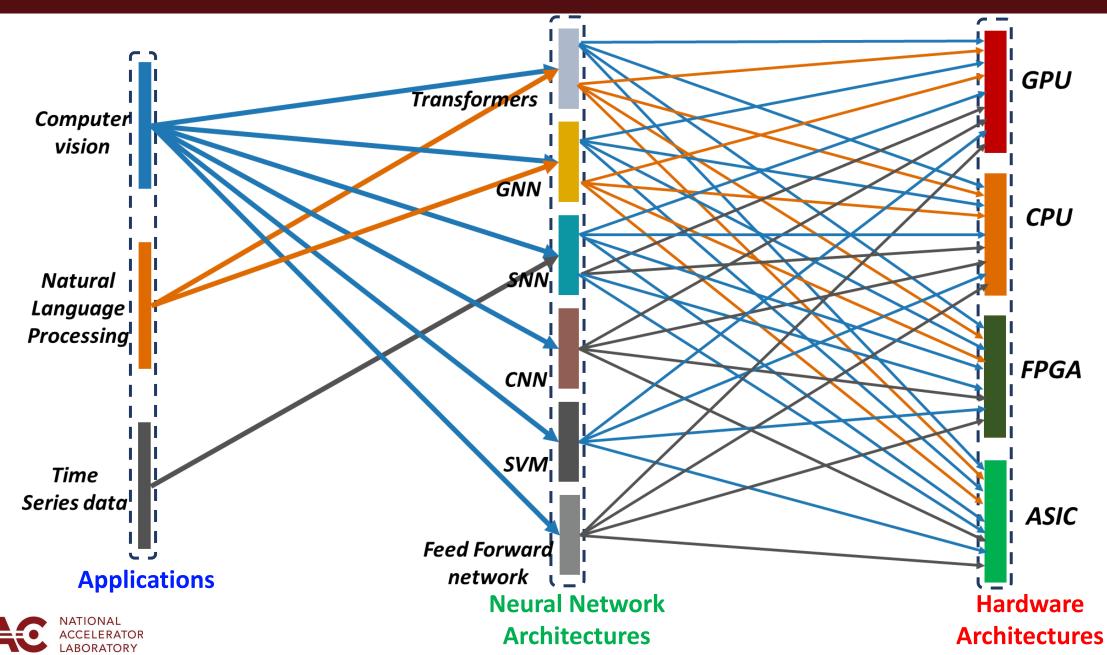
Layer

Neural Network Architectures

Architecture	Advantages	Drawbacks	
Transformers	Highly parallelizable, handles long-range dependencies, powerful for translation & summarization	Computationally intensive, memory- hungry	
Graph Neural Networks	Handles non-Euclidean data, captures relationships between nodes in a graph	Computationally expensive, requires careful preprocessing	
Spiking Neural Networks	Emulates biological neural behavior of spiking for activity, potential energy efficiency, understanding of biological brain functions	Complex to train, asynchronous nature can lead to difficulties	
Convolutional Neural Networks	Exceptional at image/video processing, automatically learns spatial hierarchies of features	Primarily for grid-like data, not suitable for non-image tasks without adaptation	
Support Vector Machine	Effective in high-dimensional spaces, memory efficient, versatile, suitable for linear/nonlinear data	Kernel selection difficult, sensitive to noise, can be inefficient, computationally intensive for large datasets	
Feed Forward Neural Networks	Simplicity, broad applicability, ease of training	No temporal behavior, limited in complex sequential tasks	



Overall Summary: Applications-NN Architectures-Hardware Architectures



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Hardware Architectures

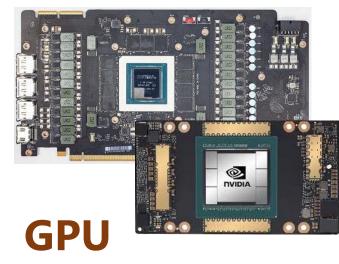
 Advantages Optimized for complex serial processing High user programmability 	 Disadvantages Low Throughput Low core count for parallel computing 	Advantages High throughput Larger number of corrections GPU	 Disadvantages High Programming complexity High operational energy cost
Advantages High Reconfigurability Low cost of design Low latency Power efficient 	 Disadvantages Limited software support High development time Low operating frequency unlike CPU, FPU 	 Advantages High throughput Low power consumption Application specific accelerators 	 Disadvantages High development cost Low user programmability and user reconfigurability



Hardware Architectures

- AMD threadripper 5995wx
 - TSMC 7nm technology node
 - Freq: 2.7GHz
 - # of cores: 64
- Intel i9 12900HA
 - 8nm technology node
 - Freq: 3.7GHz
 - # of cores: 14





- NVIDIA RTX 3090
 - Samsung 8nm Technology node
 - Freq: 1.7GHz
 - # of cuda cores: 10,496
- NVIDIA RTX 3060
 - Samsung 8nm Technology node
 - Freq: 900 MHz
 - # of cuda cores: 3584

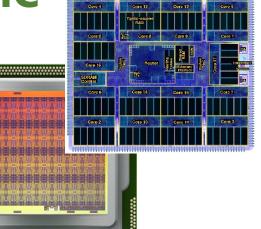
- ZYNQ 7000 series FPGA
 - AMD manufactured
 - ARM A9 processor
 - 13,300 LUTs
- AMD ZCU104 board
 - Zynq Ultrascale+ FPGA
 - ARM cortex A53 processor
 - 504,000 LUTs



£ XILINX.

UltraSCALE+





- Intel Loihi[1]
 - 14nm Technology node
 - Neurons: 131,072
 - Synapses: 130,000,000
- SpiNNaker[2]
 - 18 ARM A9 processors
 - Freq: 200MHz



[1] Davies, Mike, et al. "Loihi: A neuromorphic manycore processor with on-chip learning." *leee Micro* 38.1 (2018): 82-99.
[2] Furber, Steve B., et al. "The spinnaker project." *Proceedings of the IEEE* 102.5 (2014): 652-665.
Picture credits AMD, Nvidia & Intel.



Preliminary Analysis

Applications, Neural Network Architectures, Hardware Architectures

Methods for Estimating Energy

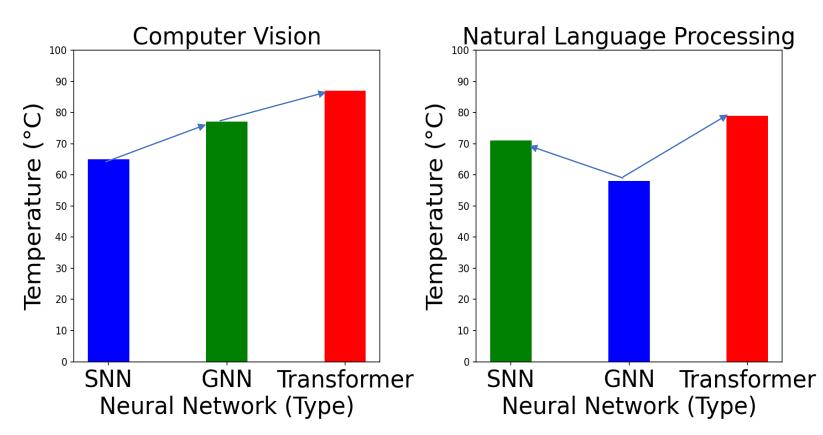
• Method 1:

- It uses a hardware manually monitoring tool
 NIVIDA SMI to analyze the power and temperature of the chip
- It uses **peek power** to estimate the overall energy of the system
- It was evaluated on Transformers, GPUs &
 SNN
- Other processes on system do not affect this methodology
- CPU: Intel I9 12900H
- GPU: Nvidia RTX 3060

• Method 2:

- It is a software tool which uses Intel's Running
 Average Power Limit application to estimate energy.
- It computes average power instead of peek power to estimate energy
- It was used for CNN, FFNN & SNN and on CV and Timeseries dataset
- It being a software tool, it incurs the overhead caused by other applications.
- CPU: AMD threadripper 5995wx
- GPU: Nvidia RTX 3090

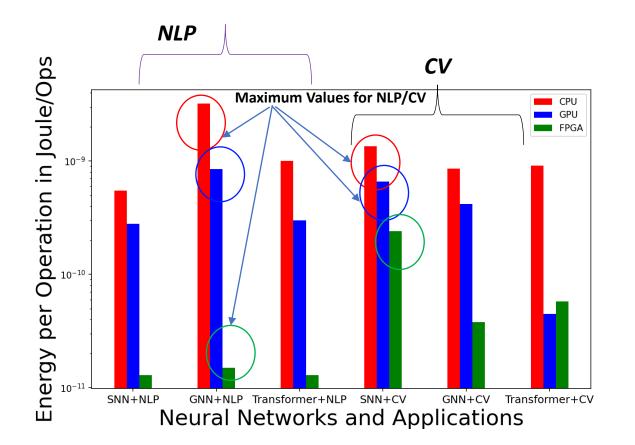
Temperature Estimates (in GPU)



- Method 1 used to plot graphs present temperatures for three neural networks in NLP and CV, with color-coding from blue (lowest) to red (highest).
- Depending on the Applications, different NN architectures lead to difference in chip temperatures of ~20 C (between lowest and highest)
 - Transformer appears to be most energy intensive
 - SNN appears to be more energy efficient



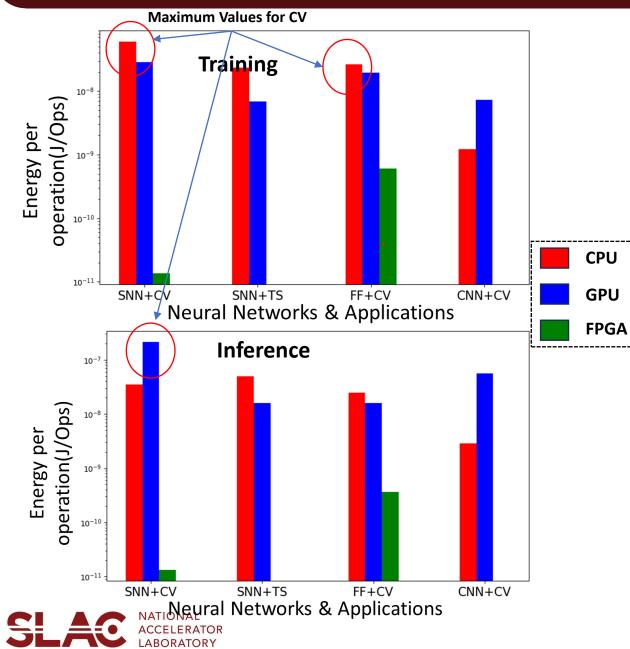
Energy Estimates (Method 1)



- FPGA is ~76 times more efficient than CPU and 23 times more efficient than GPU (e.g. *Transformer for NLP*)
- CPU generally consumes more energy per operation than GPU and FPGA due to large computation time and memory access
- For Natural Language Processing:
 - GNN is more energy intensive for CPU-GPU-FPGA
 - FPGA is most energy efficient
- For Computer Vision:
 - Computer vision application consume approx 1.5-2 times more energy due to a larger number of operations



Energy Estimates (Method 2)



- CPU generally consumes more energy per operation than GPU and FPGA due to large computation time and memory access
- **Training** more energy intensive than **Inference** for a given precision
- **Time series data tends** to consume more energy compared to **Computer Vision** application due to larger number of operations
 - Computer vision application consume approx 10-15 times less energy
- **Spiking neural networks** are less efficient on CPU and GPU
 - SNNs not optimized on GPU and CPU
 - SNNs requires parameter updates several times in one sample which demands more communication between CPU and GPU, reducing the energy efficiency

Summary (1)

- Two different models used to estimate energies across Applications-NN Architectures-HW Architectures
 - Due to the different tools with different implementations
 - Will try to reconcile the differences
- Transformer Models appear for hardware implementation the most energy intensive
 - 1.15 times higher than SNN and GNN

• SNNs consumes more energy and produces least throughput on CPU and GPU

- SNNs needs weight update multiple times in one sample which increase the data movement between CPU and GPU which reduces the throughput of system.
- SNNs requires **approx. 3-4 times more computation for image classification** application due to converting the static images to spike trains.

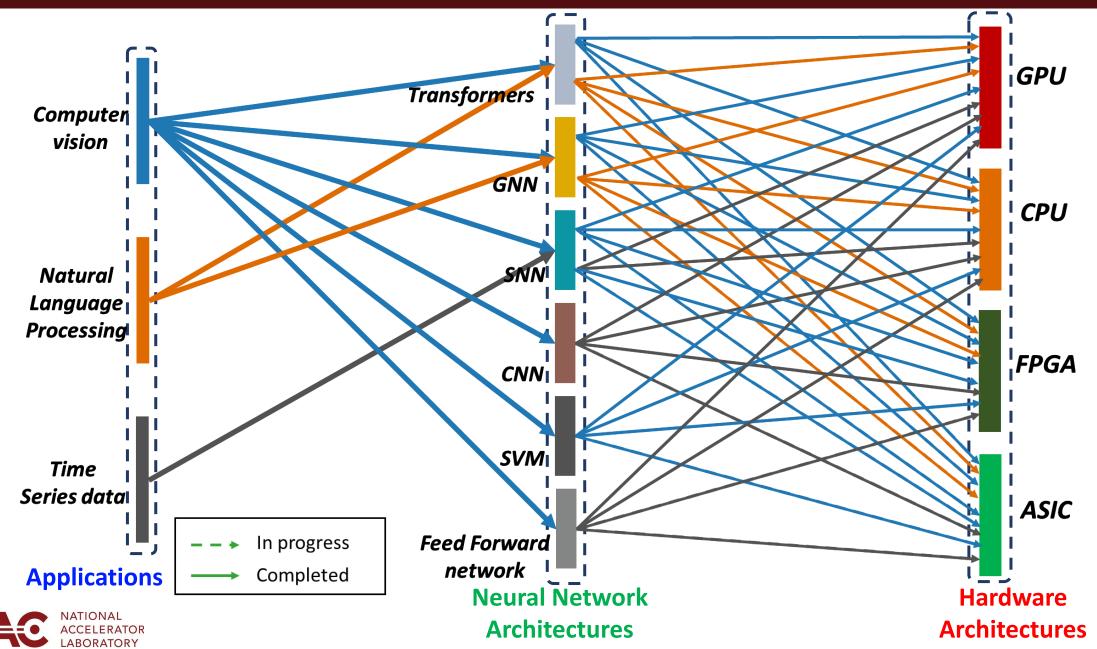
[1]Nurvitadhi, Eriko, et al. "Can FPGAs beat GPUs in accelerating next-generation deep neural networks?." *Proceedings of the 2017 ACM/SIGDA international symposium on field-programmable gate arrays.* 2017.

Summary (2)

- FPGA is more energy efficient than CPU and GPU on SNN for computer vision tasks
 - FPGAs uses custom architecture to compute spiking neural networks
 - Skip zero computation[1], Address-Event representations(AER)[2] and 16-bit fixed point format which boosts
 performance on FPGA
- Generally, GPU has high throughput and energy per operation on CNNs compared to CPU due to its low latency, but is dependent on specific example
 - Power consumption of GPU compared to CPU is approx. ~1.5 times but the latency is 3 times lower which consumes comparatively lower energy per operation (backup slides)
- Continue Testing on other systems including Hybrid/Heterogeneous Systems

[1]Nurvitadhi, Eriko, et al. "Can FPGAs beat GPUs in accelerating next-generation deep neural networks?." *Proceedings of the 2017 ACM/SIGDA international symposium on field-programmable gate arrays*. 2017.
 LERATOR [2]Zhao, Bo, et al. "Feedforward categorization on AER motion events using cortex-like features in a spiking neural network." *IEEE transactions on neural networks and learning systems* 26.9 (2014): 1963-1978.

Ongoing Work



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Analysis Tools & Future Work

Energy Estimation, Workload Analysis & Existing tools

Analysis Tools: Review of Existing Energy Estimation Tools

• Marcher[1]:

- Measure the power of different components of a computer, such as CPUs, DRAMs, disks, Coprocessor
- Overlooks power analysis of custom accelerators and applications specific design

• HP CACTI:

- Uses Bottom-up approach for power estimation of memory components
- Analyzes cache, memory access time, area, latency and dynamic power estimation tool
- Lacks estimation of several other components and workload analysis of a system architecture

• Accelergy[2]:

- Incorporates energy calculator based on the workload and the primitive component power table
- It performs bottom-up approach and requires a simulator of the accelerator for workload analysis and component energy details

• Watch[3] & GPUWattch:

- Framework to analyze microprocessor power dissipation at architecture level.
- Limited to CPUs and GPUs for component power analysis.

How to estimate energy consumption of any Neural Network on multiple hardware platforms?



Zong, Ziliang, Rong Ge, and Qijun Gu. "Marcher: A heterogeneous system supporting energy-aware high performance computing and big data analytics." *Big data research* 8 (2017): 27-38.
 Wu, Yannan Nellie, Joel S. Emer, and Vivienne Sze. "Accelergy: An architecture-level energy estimation methodology for accelerator designs." *2019 IEEE/ACM International Conference on Computer-Aided Design (ICCAD)*. IEEE, 2019.

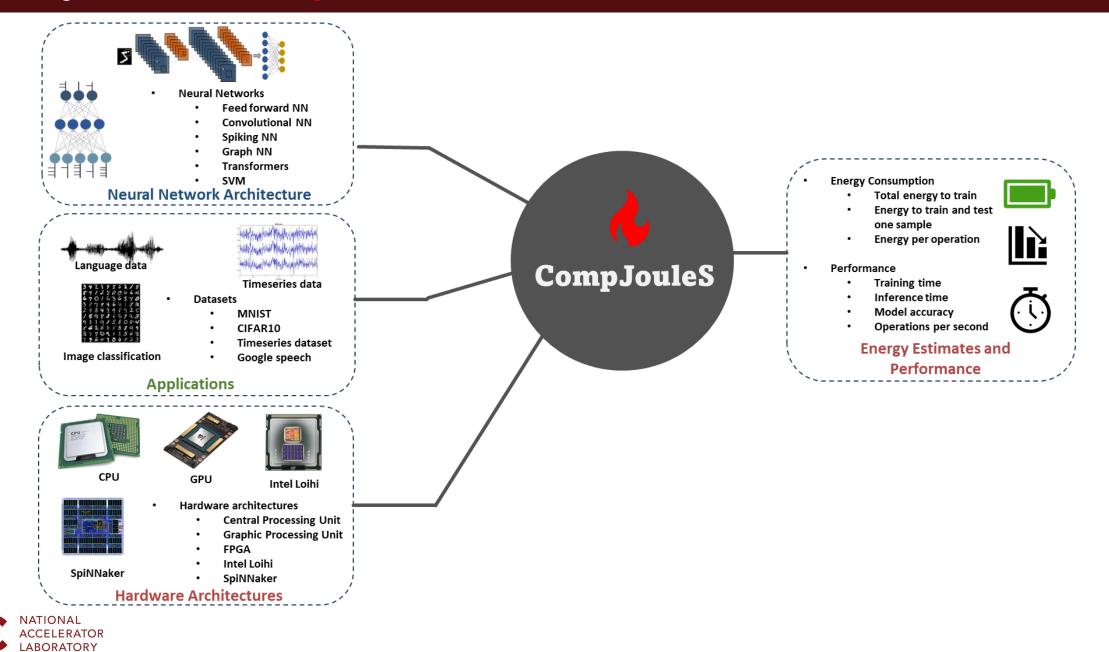
[3] Brooks, David, Vivek Tiwari, and Margaret Martonosi. "Wattch: A framework for architectural-level power analysis and optimizations." ACM SIGARCH Computer Architecture News 28.2 (2000): 83-94.

Analysis Tools: Need for Additional Capabilities

- Current tools exist, but need work to be compared along the three vectors
- Flexible Tools for Energy Estimates across the different layers of computing:
 - Applications-Neural Network Architectures-Hardware Architectures
- Top-down and Bottom-up Analysis can identify bounds in energy estimates
- Once calibrated,
 - can enable identification of specific attributes that could be used for energy efficiency
 - can estimate energy of heterogeneous systems with different architectures, mixed precision computations etc....



Analysis Tool: CompJouleS



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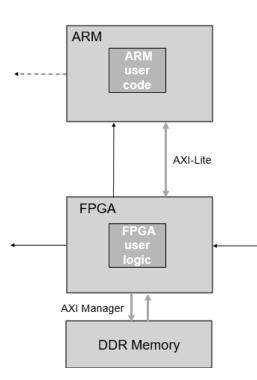
Analysis Tool: Application to Hybrid architectures (Future work)

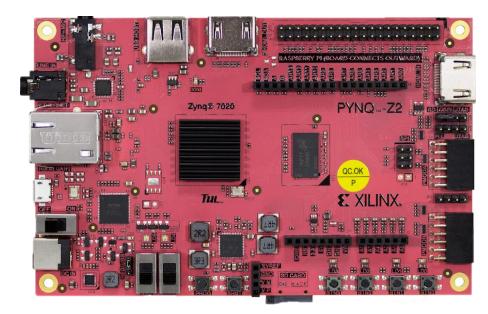


- AMD ZCU104 board
 - XCZU7EV-2FFVC1156 MPSoC
 - ARM cortex A53 processor
 - 16nm FinFET+ programmable logic
 - 504,000 LUTs

CCELERATOR ABORATORY

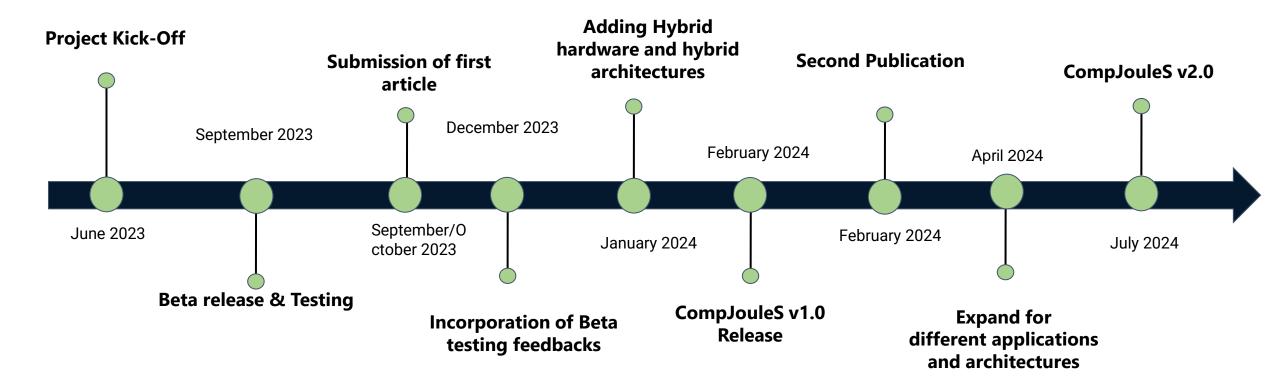
System Architecture





- PYNQ Z1 board
 - ZYNQ XC7Z020-1CLG400C
 - 650MHz dual-core Cortex-A9 processor.
 - 28nm technology node
 - 13,300 LUTs

TIMELINE: CompJouleS





Thank You

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